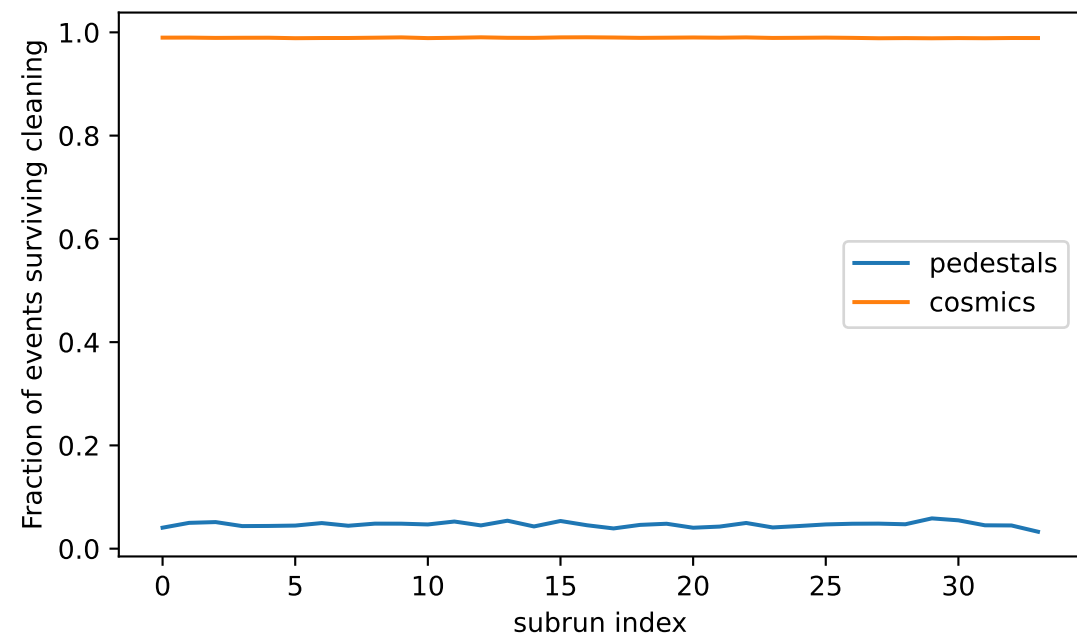
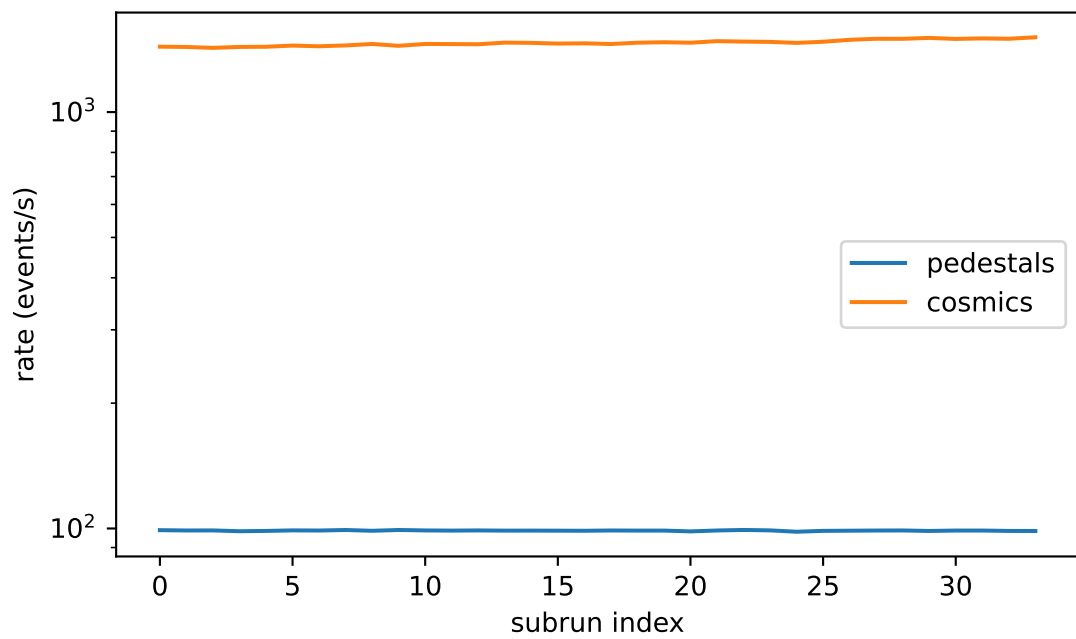
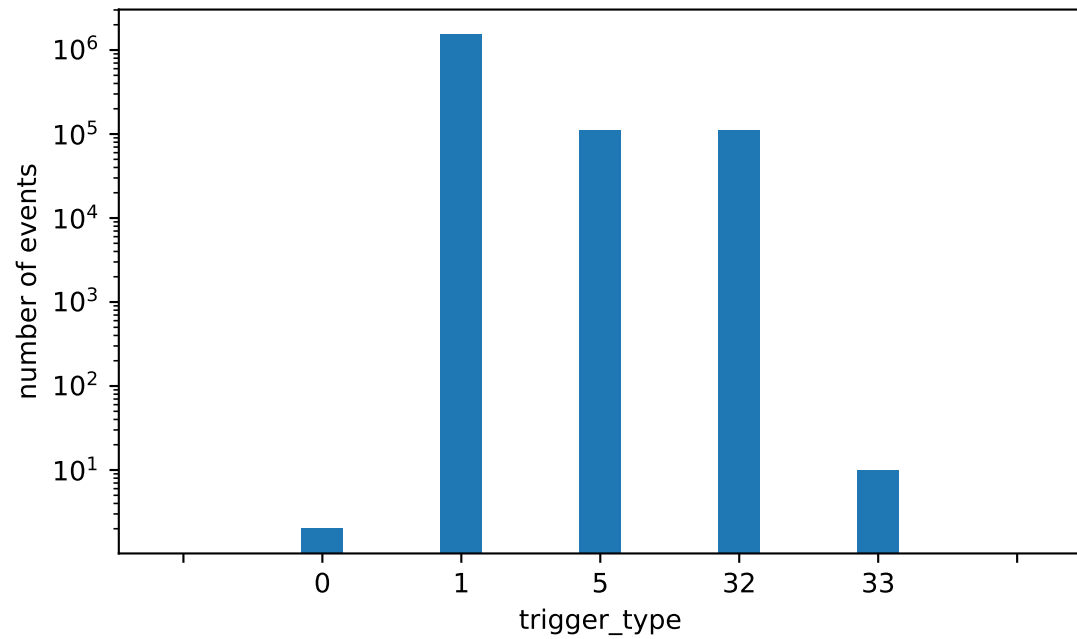
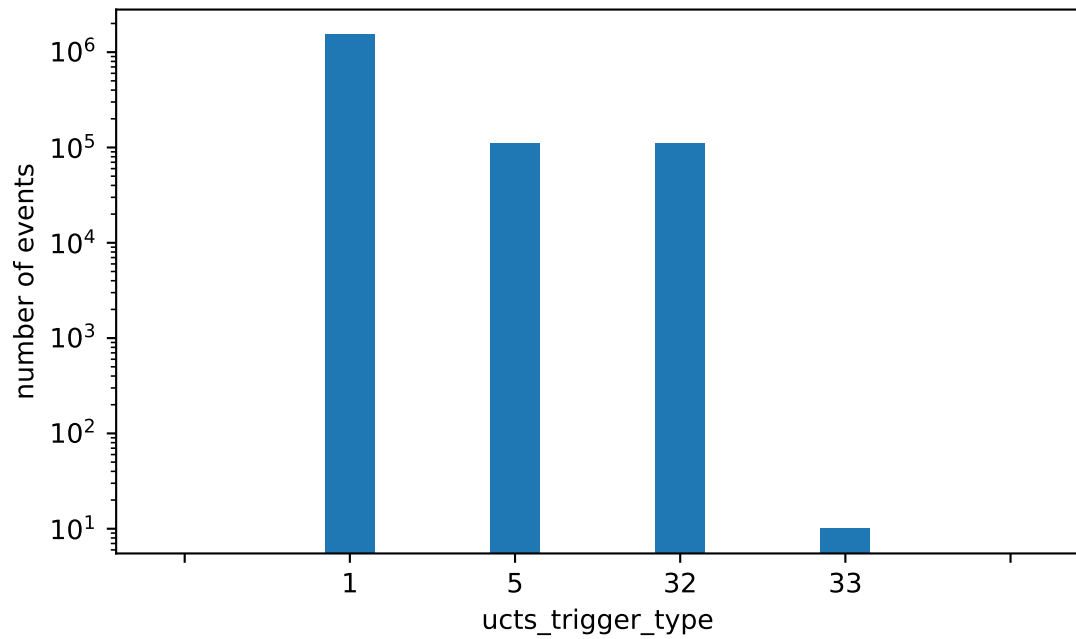
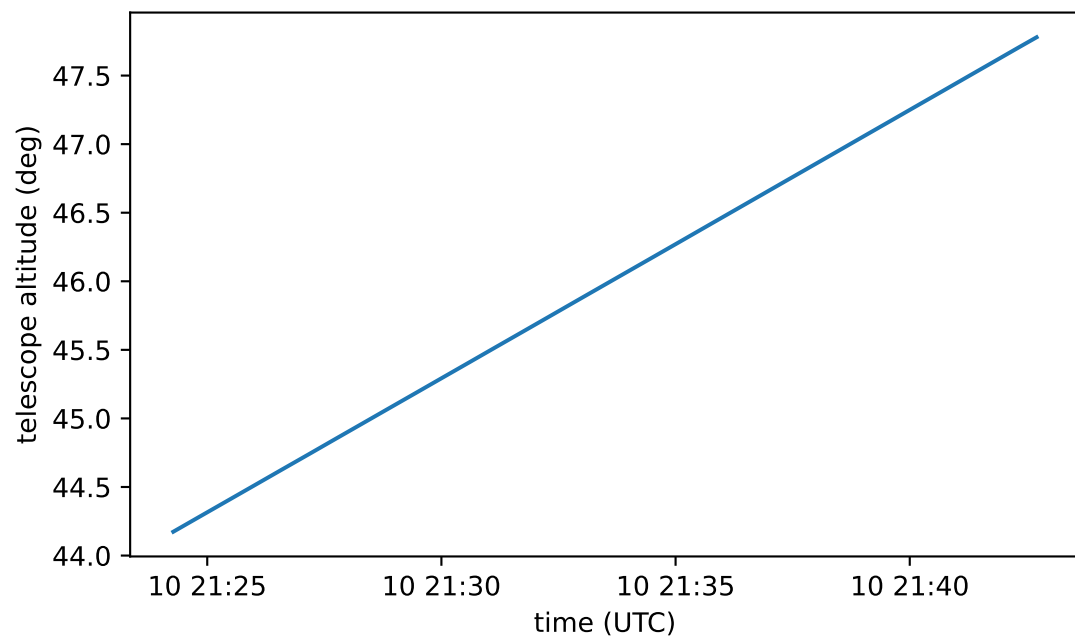
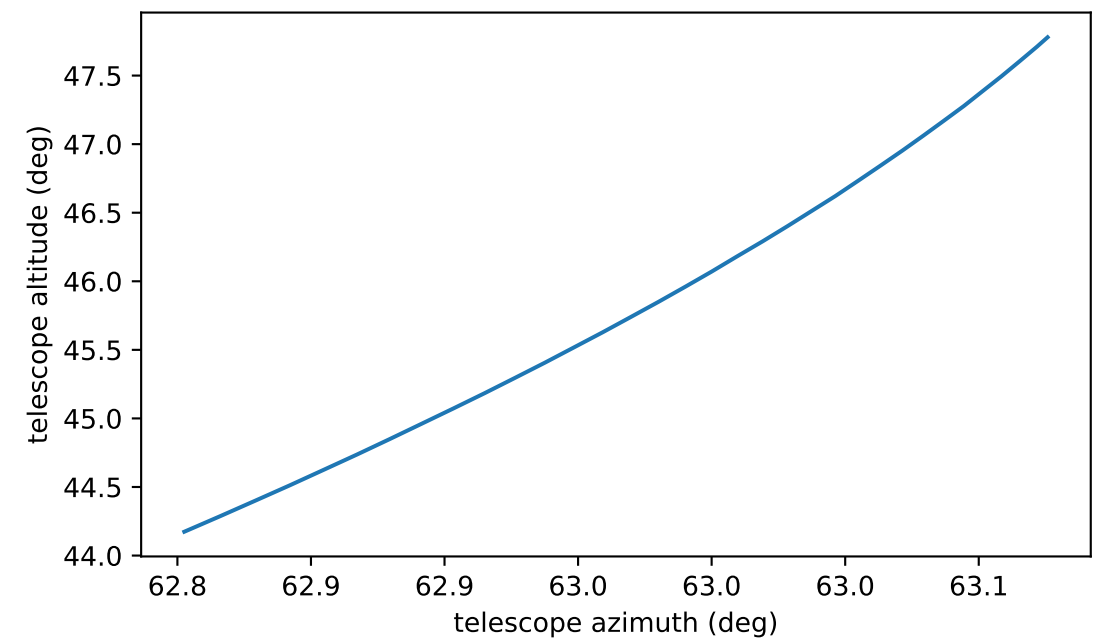
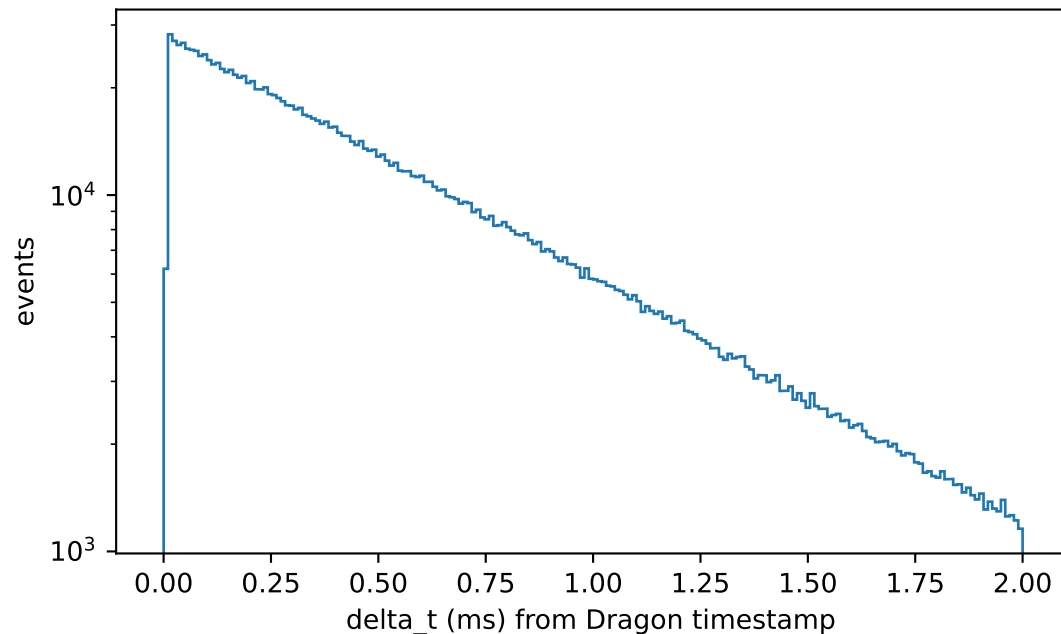
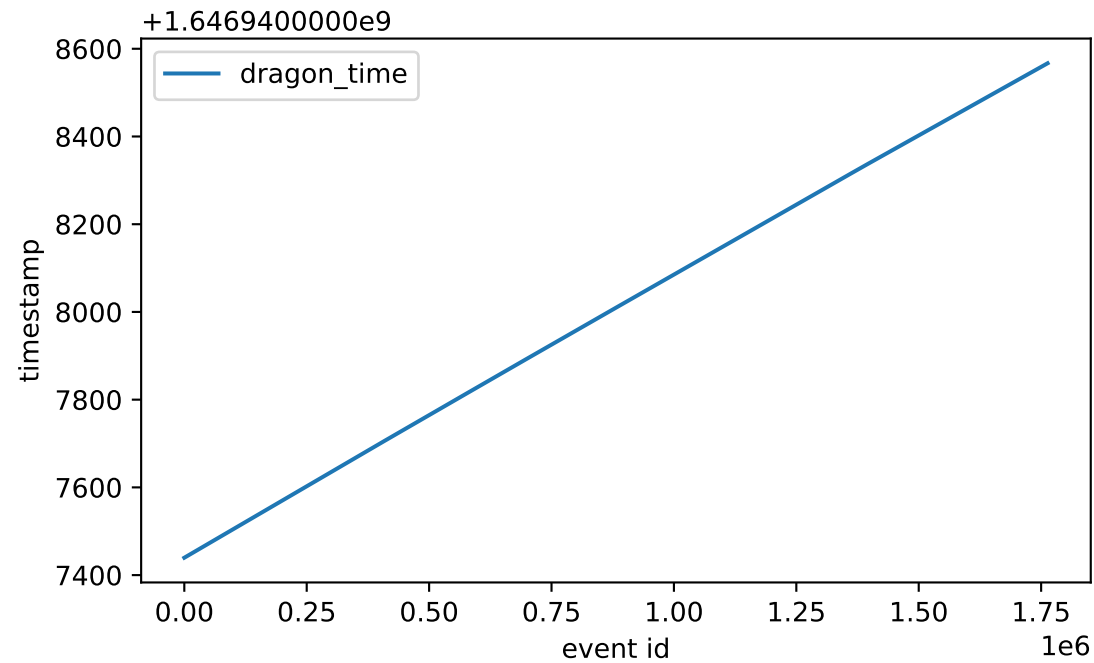


datacheck\_dl1\_LST-1.Run07391.h5

First shower event UTC:

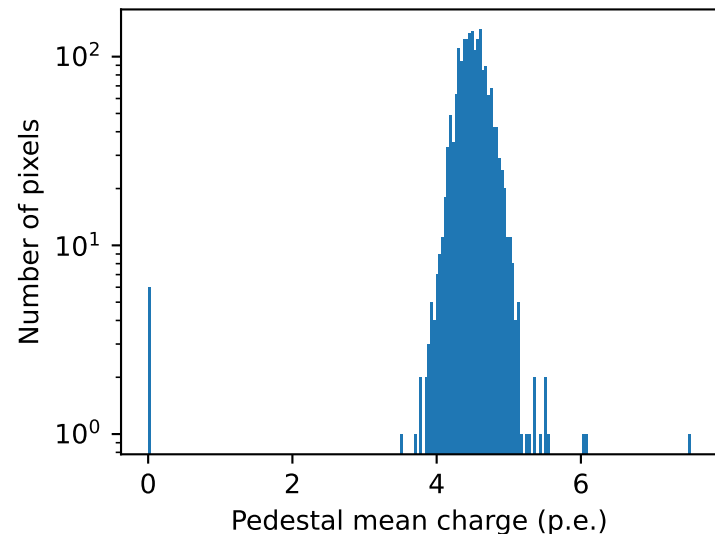
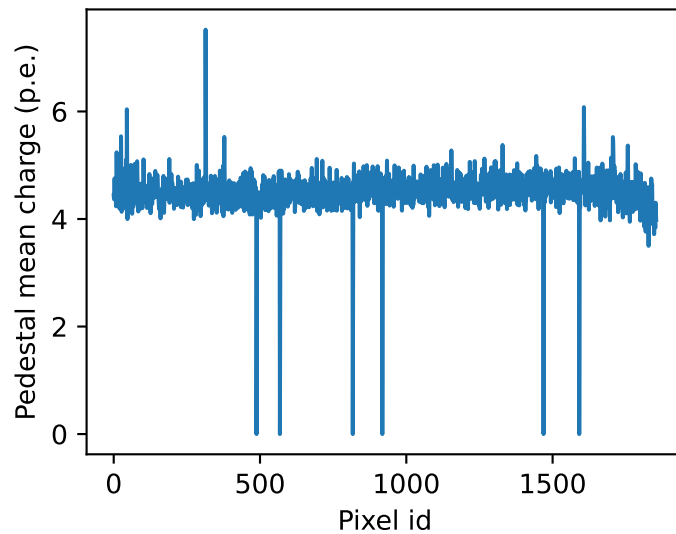
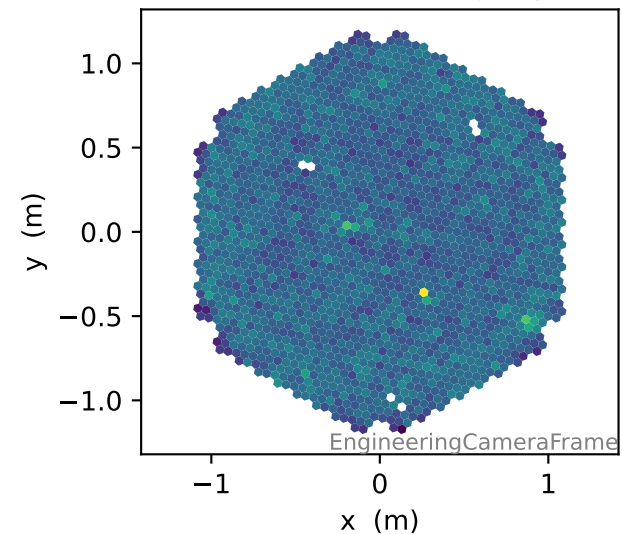
(from Dragon time): 2022-03-10 21:23:59.624943



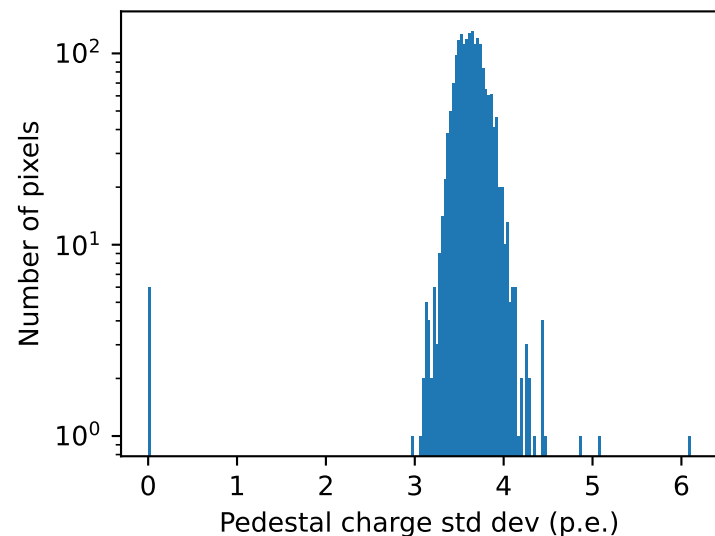
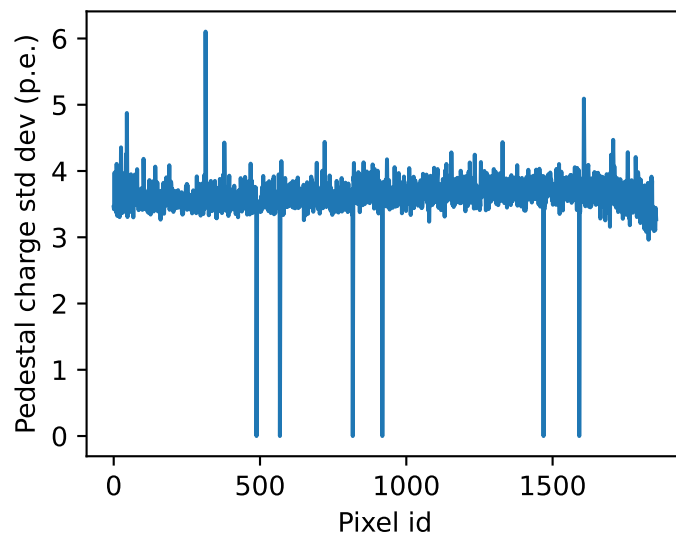
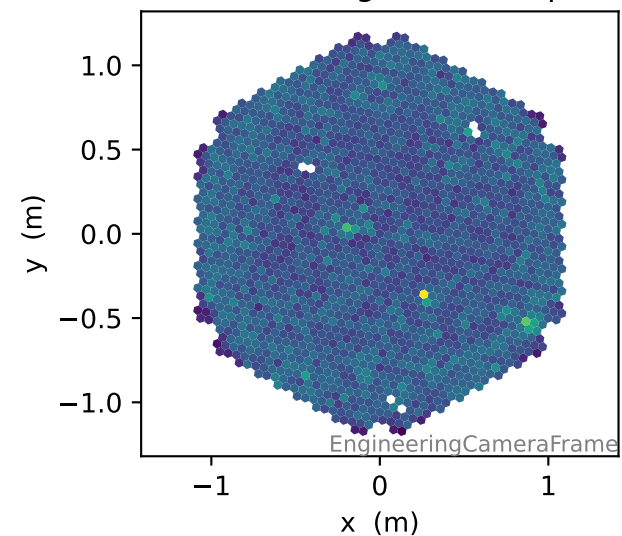


# PEDESTALS, pixel-wise charge info

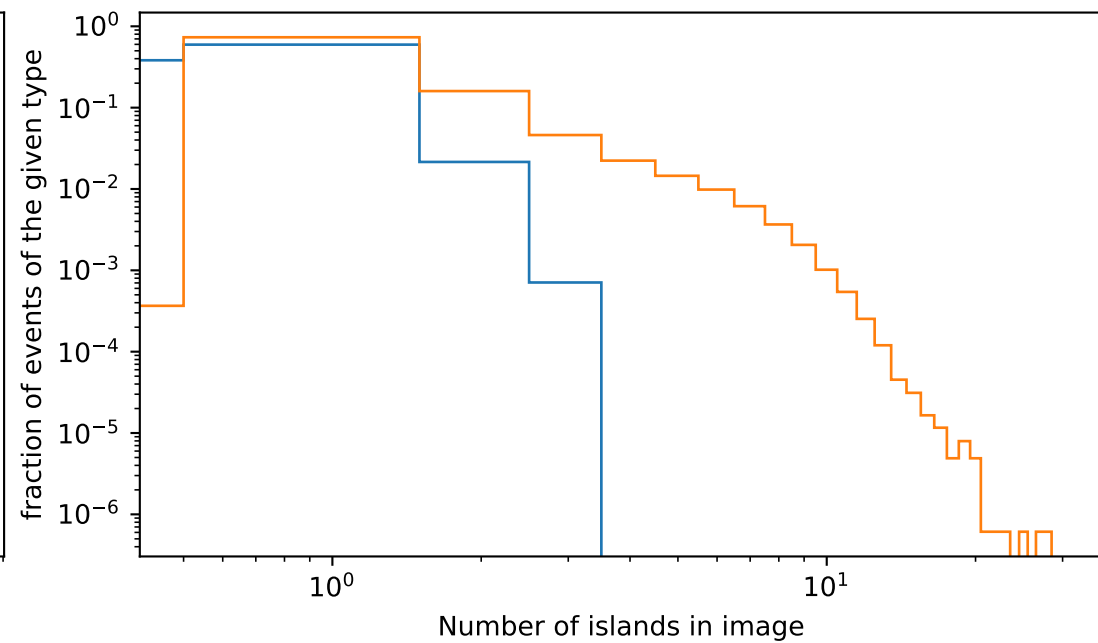
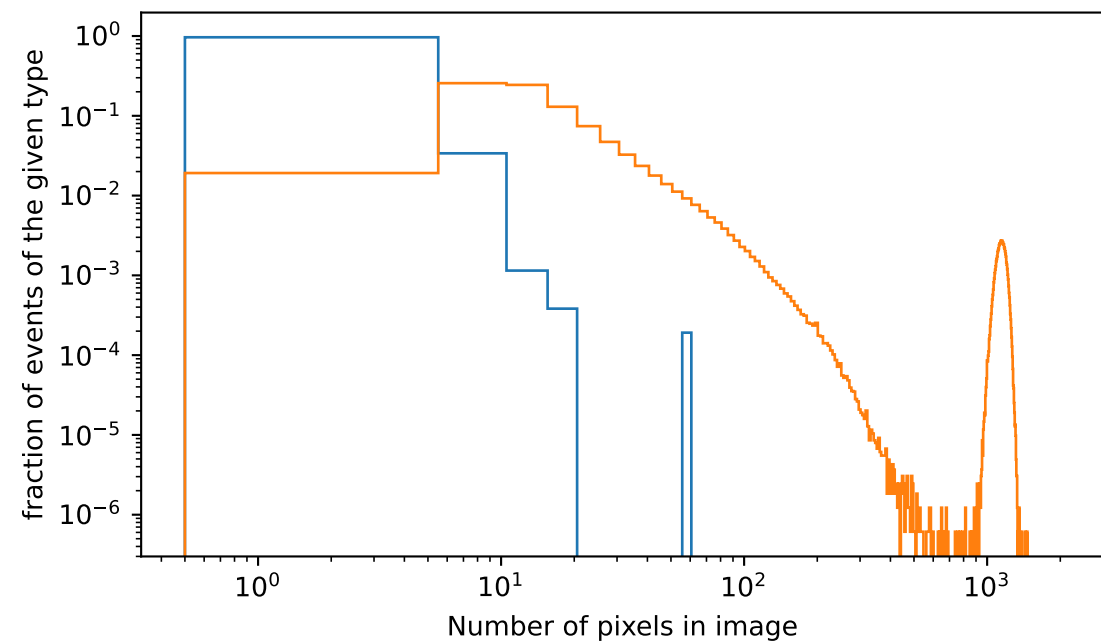
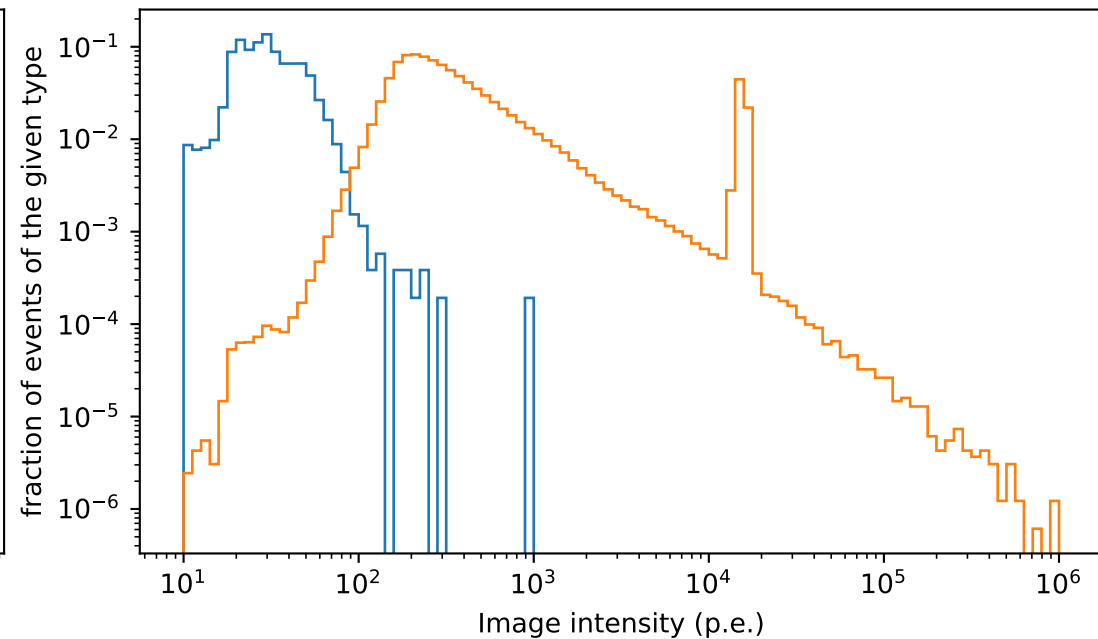
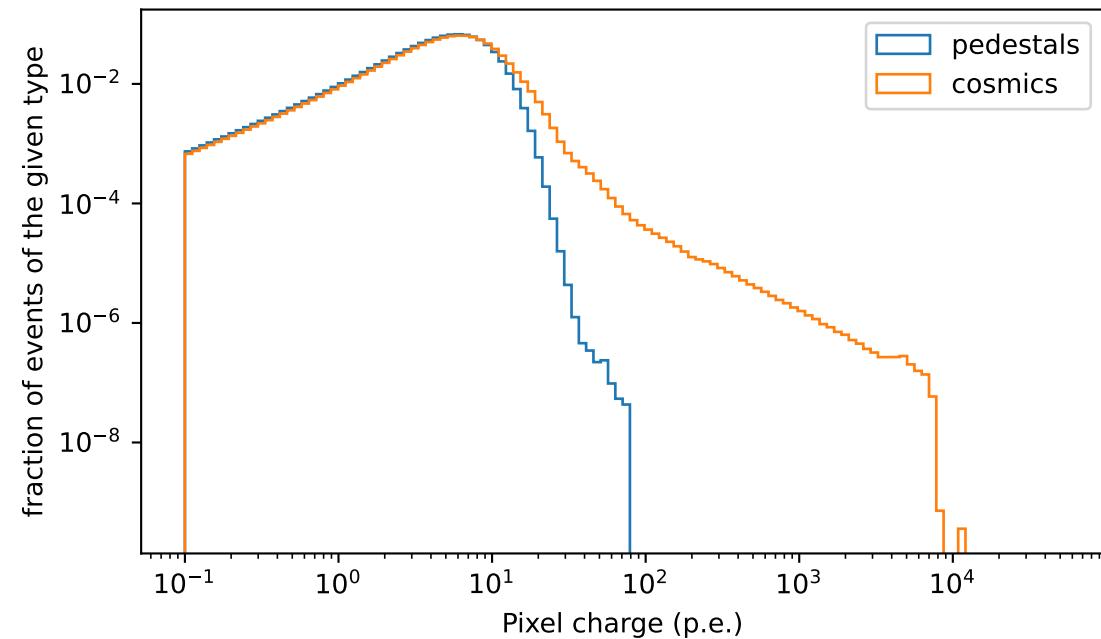
## Pedestal mean charge (p.e.)



## Pedestal charge std dev (p.e.)

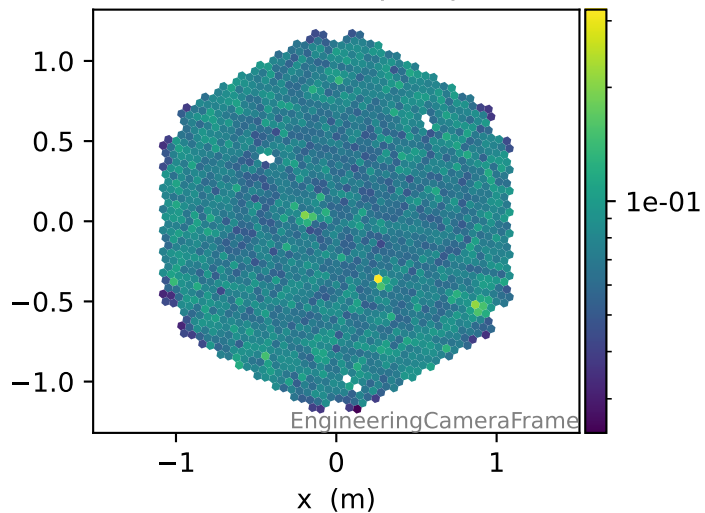


Sorry, no flatfield to plot here!

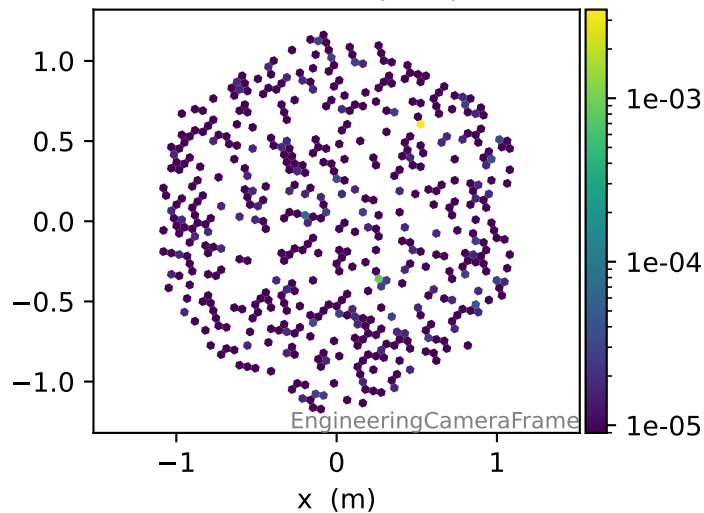


# PEDESTALS, relative frequency of pixel charges

Fraction of >10 p.e. pulses



Fraction of >30 p.e. pulses



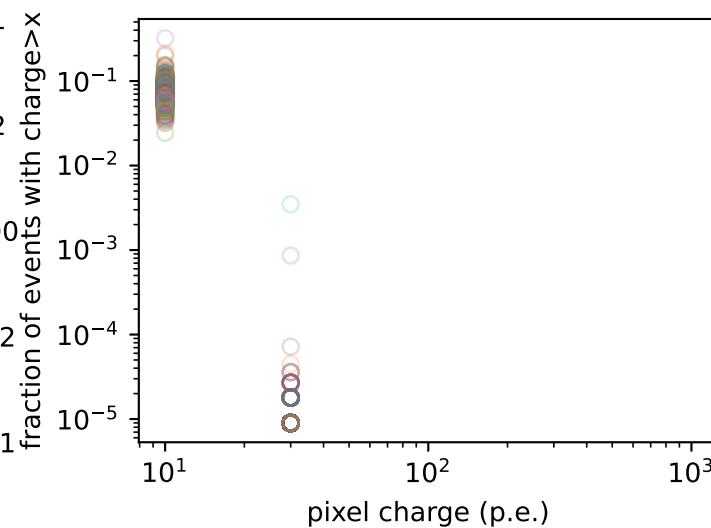
Fraction of >100 p.e. pulses



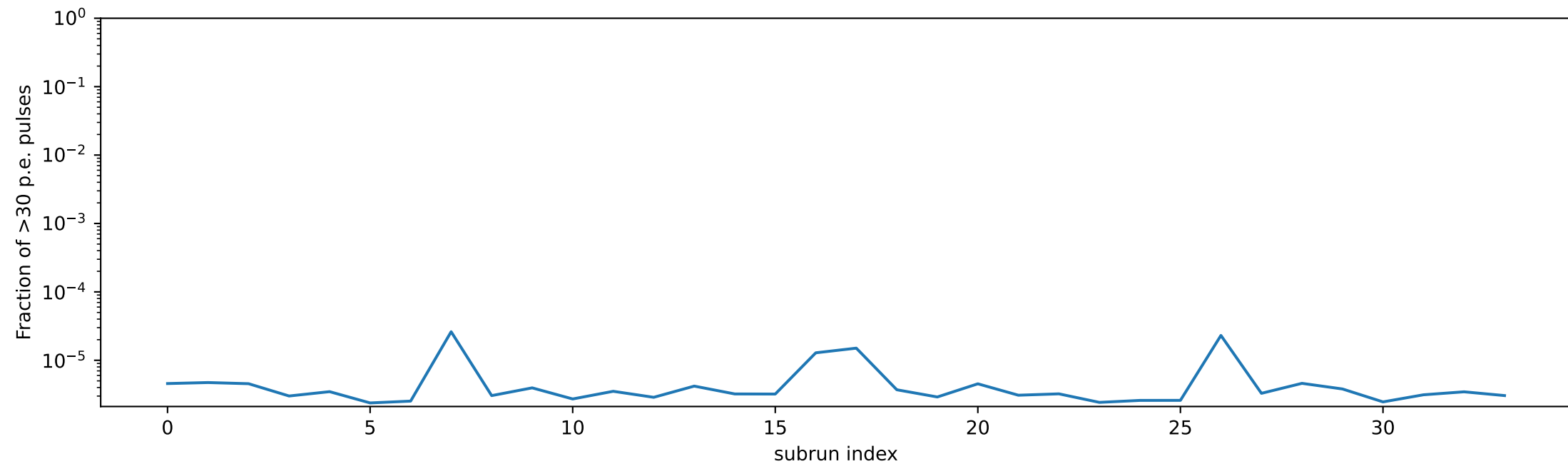
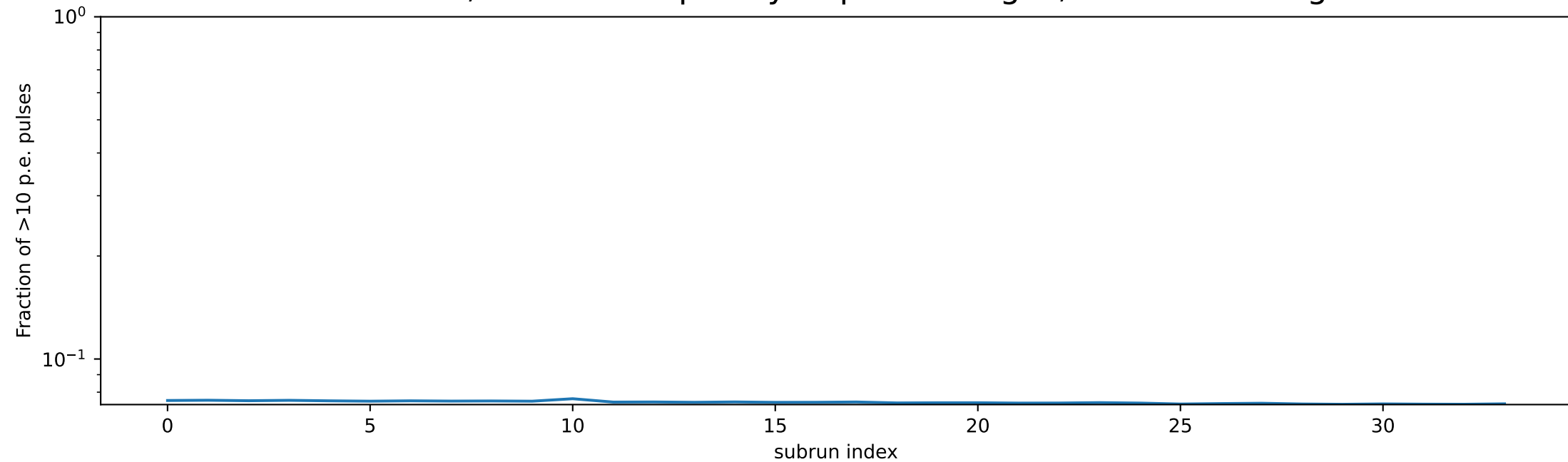
Fraction of >300 p.e. pulses



Fraction of >1000 p.e. pulses



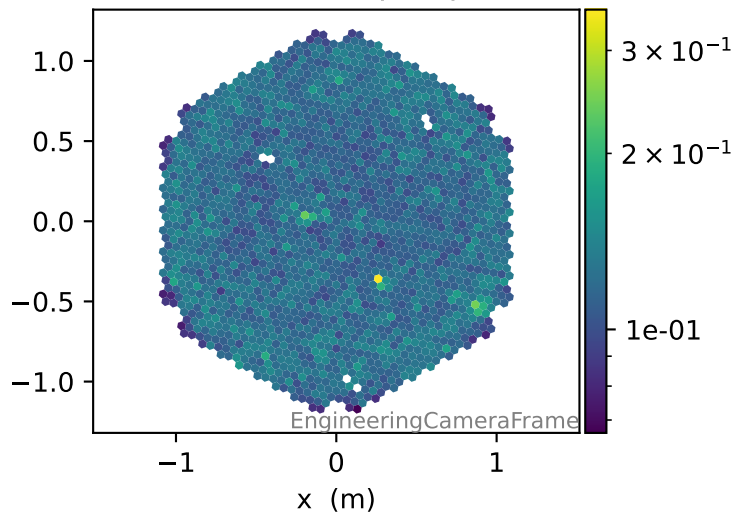
# PEDESTALS, relative frequency of pixel charges, camera averages



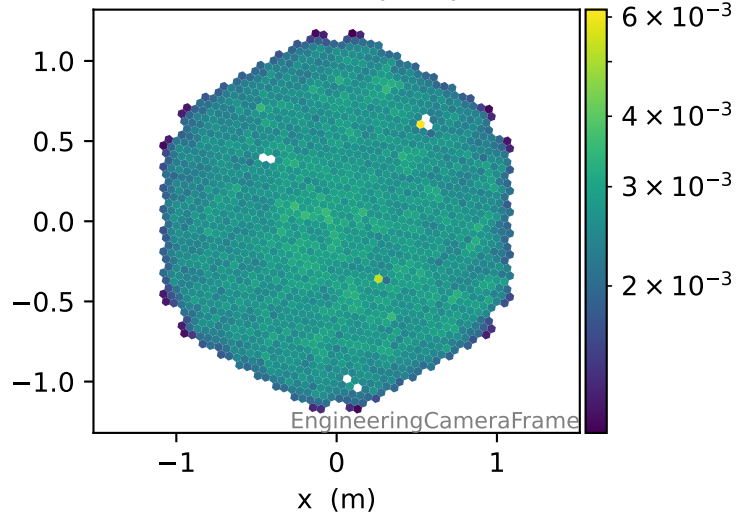


# COSMICS, relative frequency of pixel charges

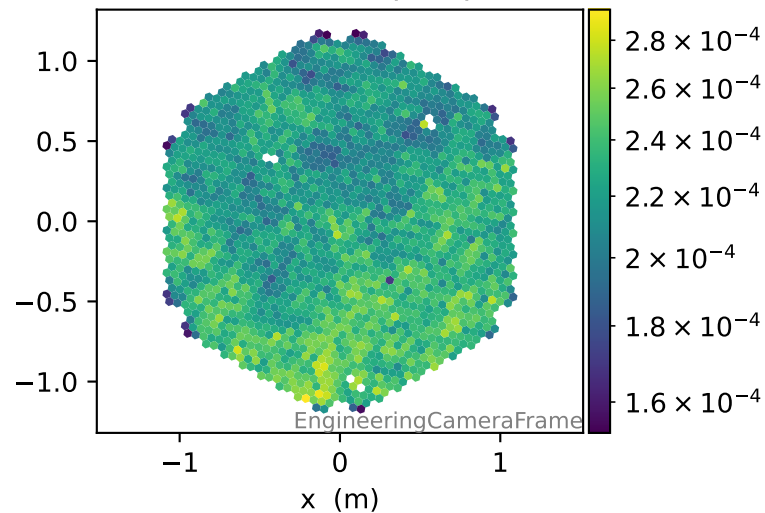
Fraction of >10 p.e. pulses



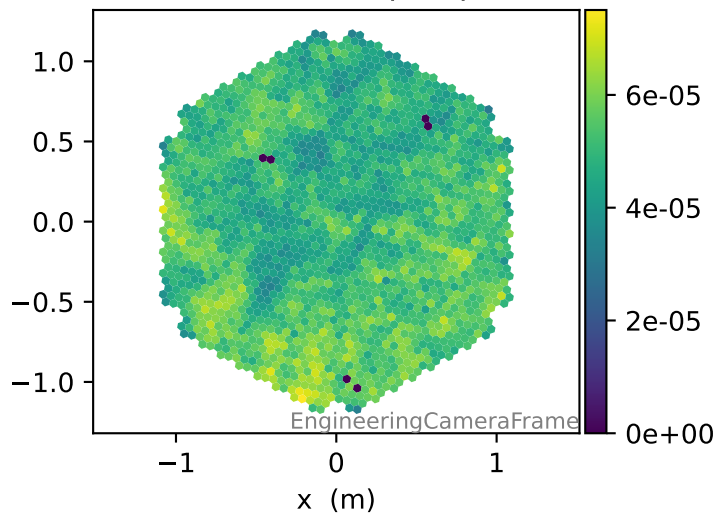
Fraction of >30 p.e. pulses



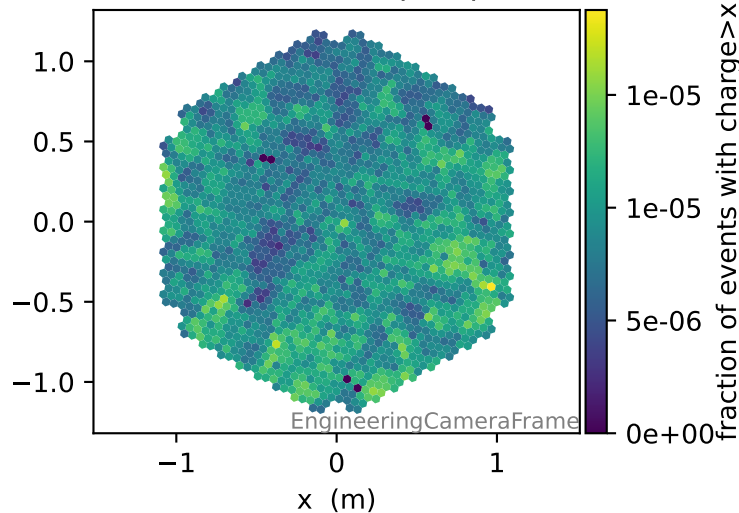
Fraction of >100 p.e. pulses



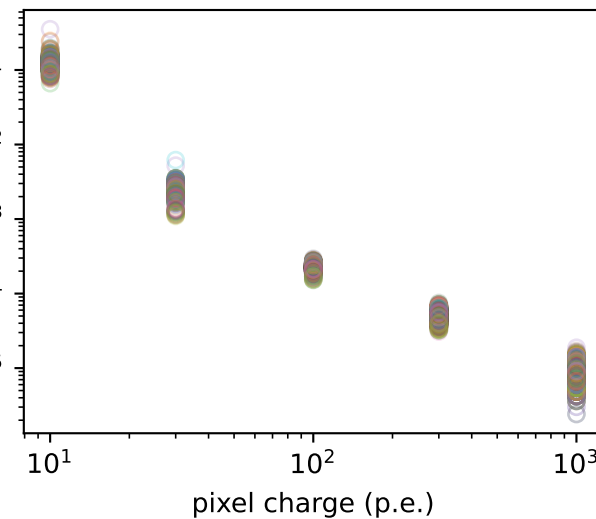
Fraction of >300 p.e. pulses



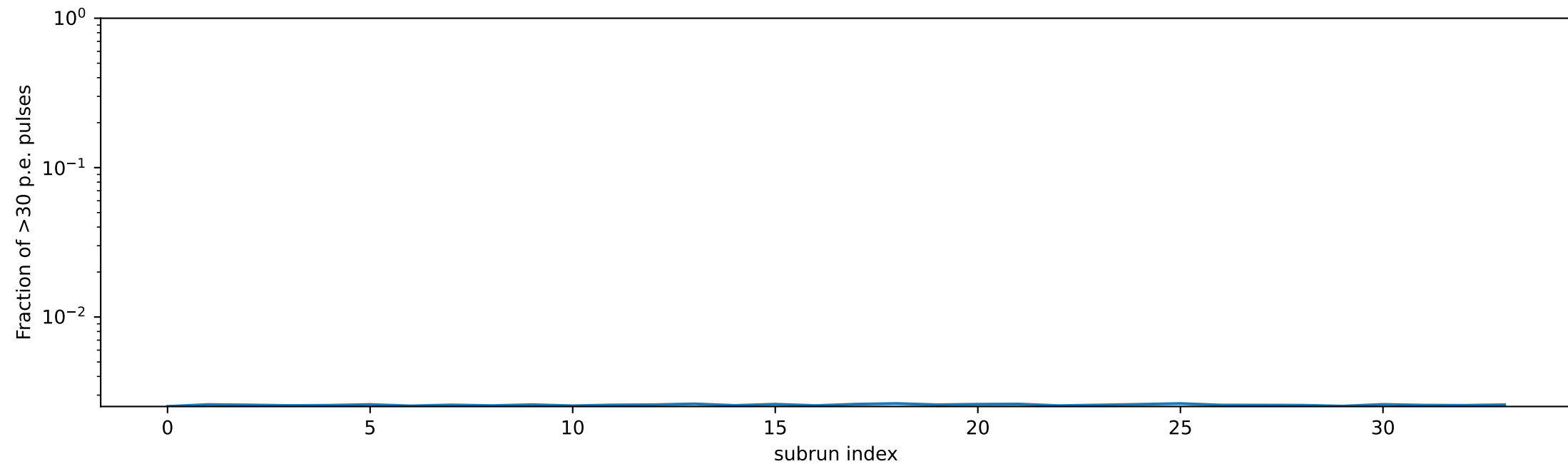
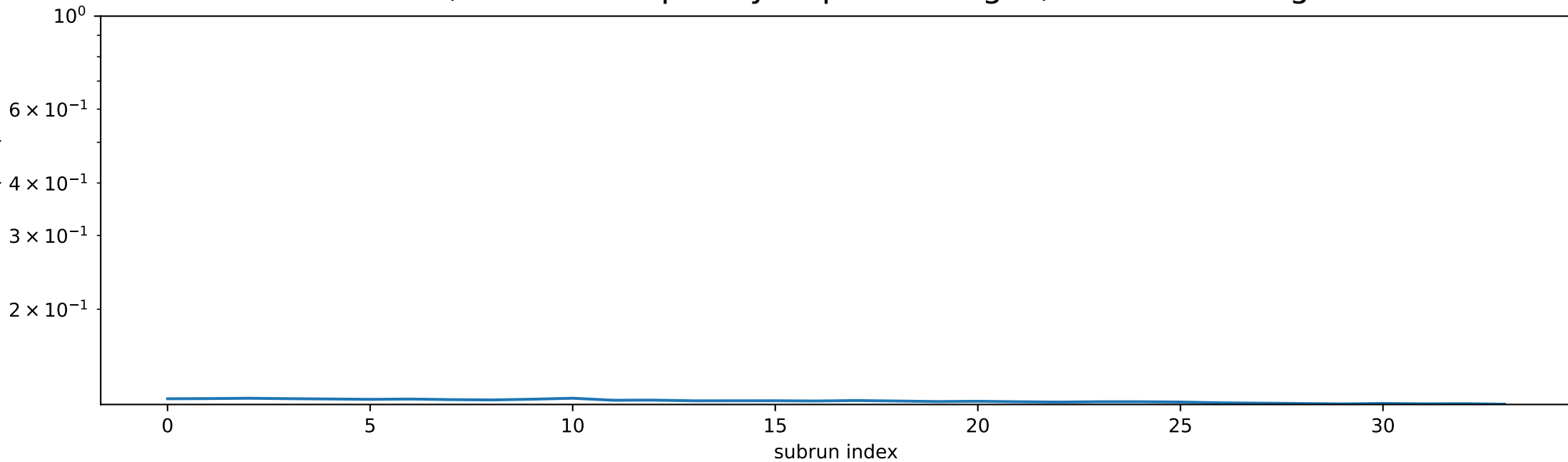
Fraction of >1000 p.e. pulses



fraction of events with charge > x



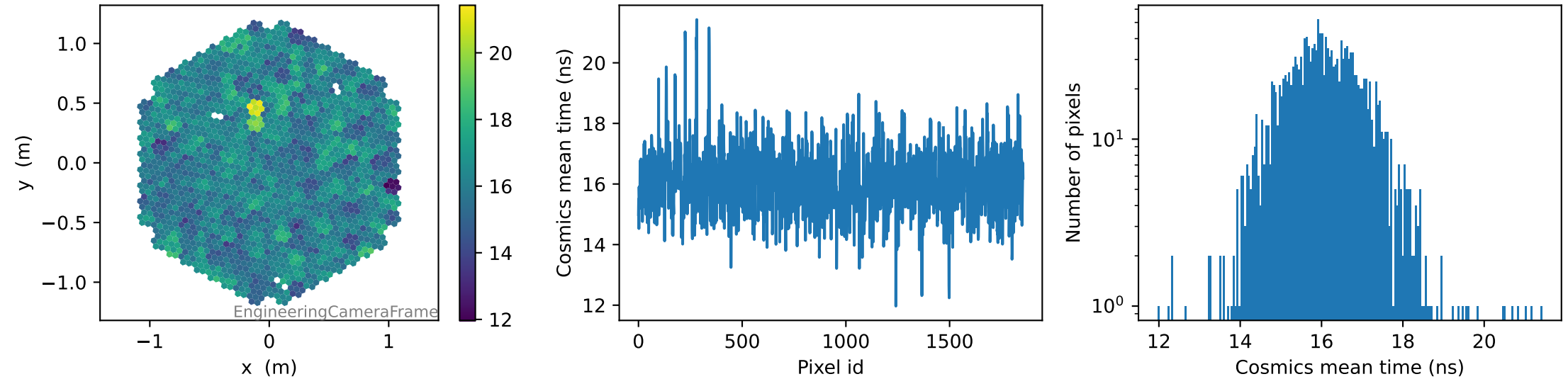
# COSMICS, relative frequency of pixel charges, camera averages



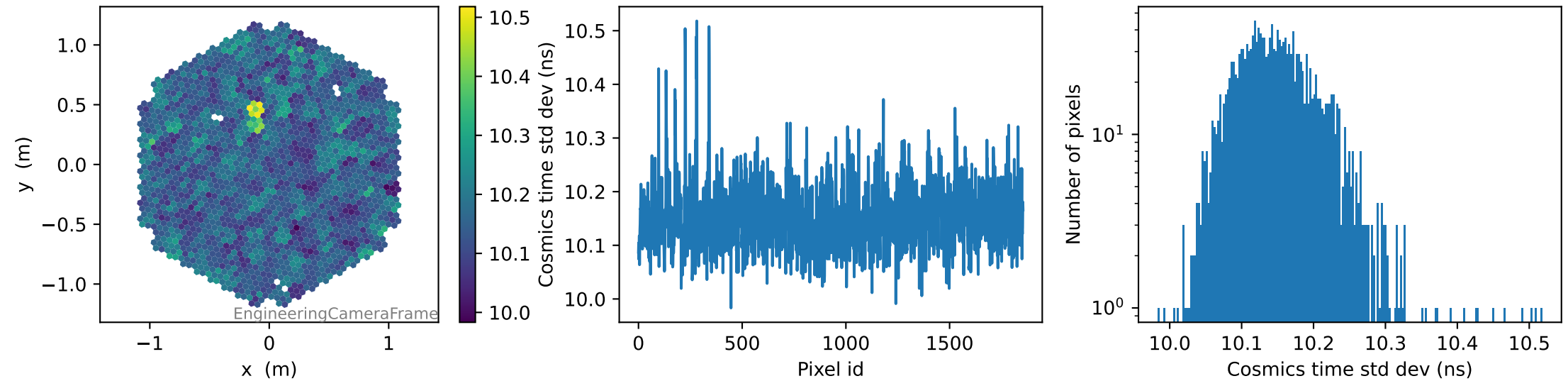
Sorry, no flatfield to plot here!

# COSMICS, pixel-wise pulse time info for pixel charge > 1 p.e.

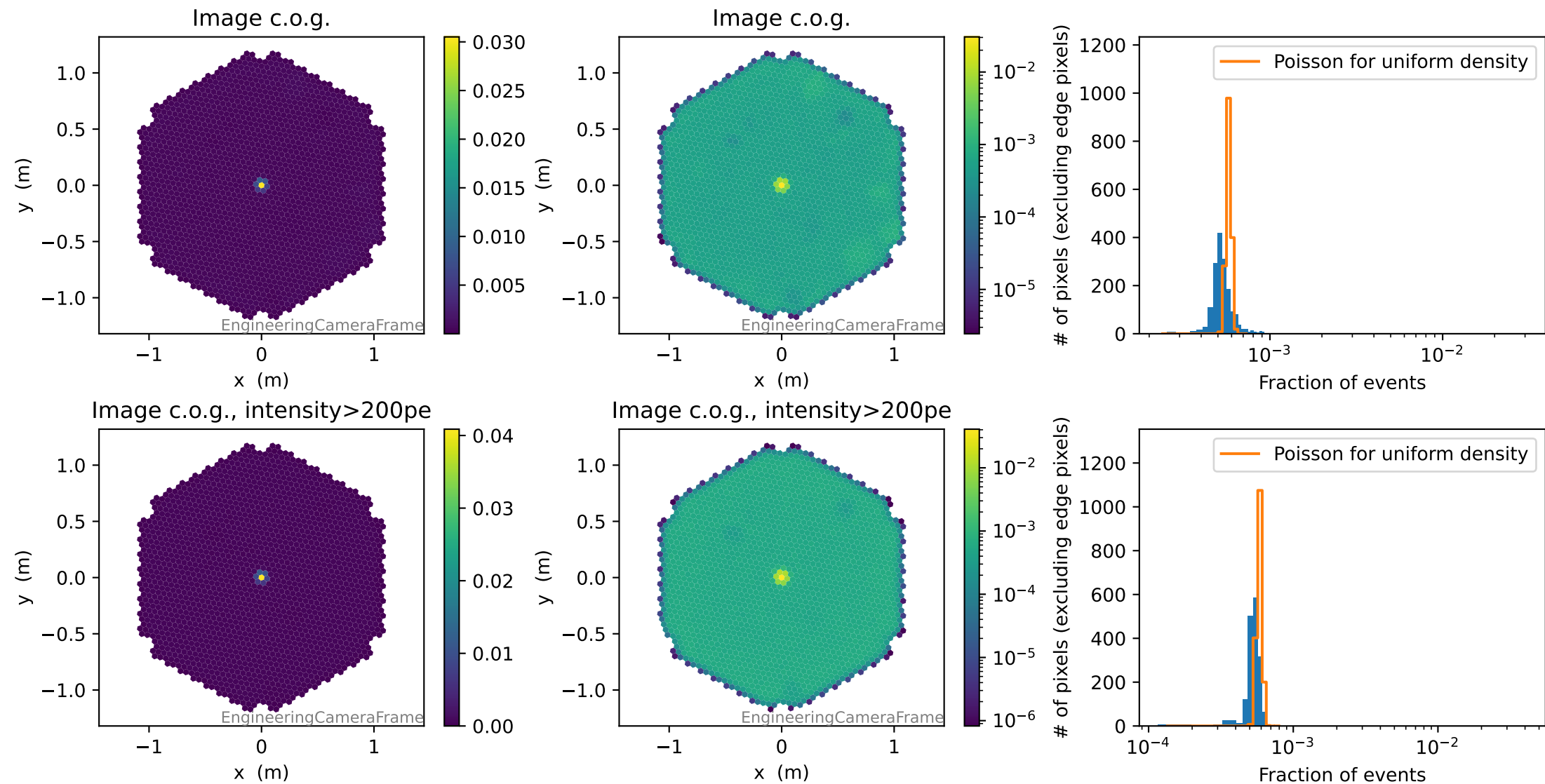
## Cosmics mean time (ns)



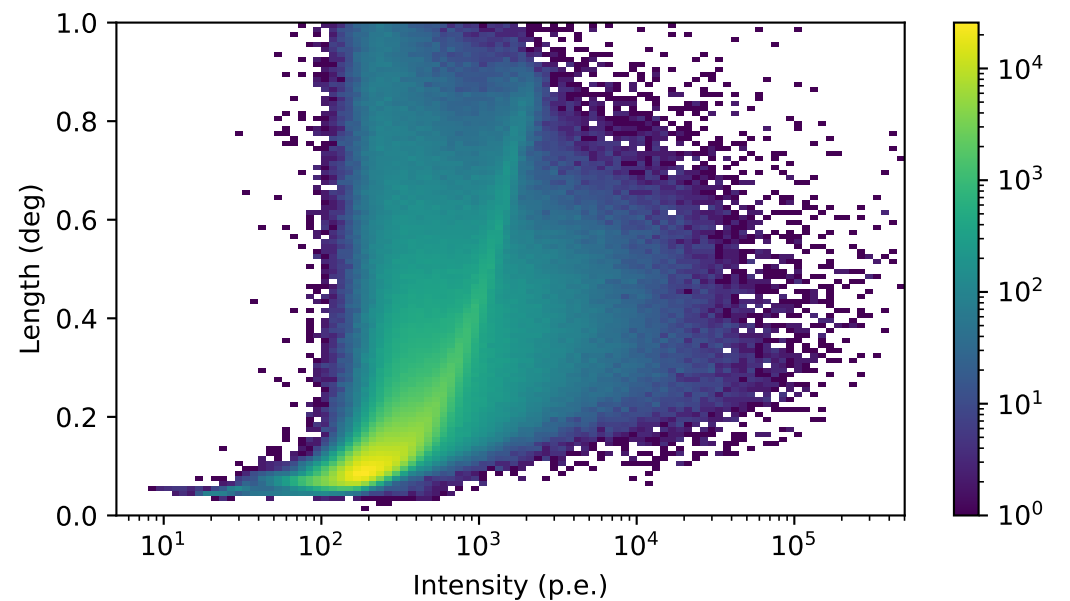
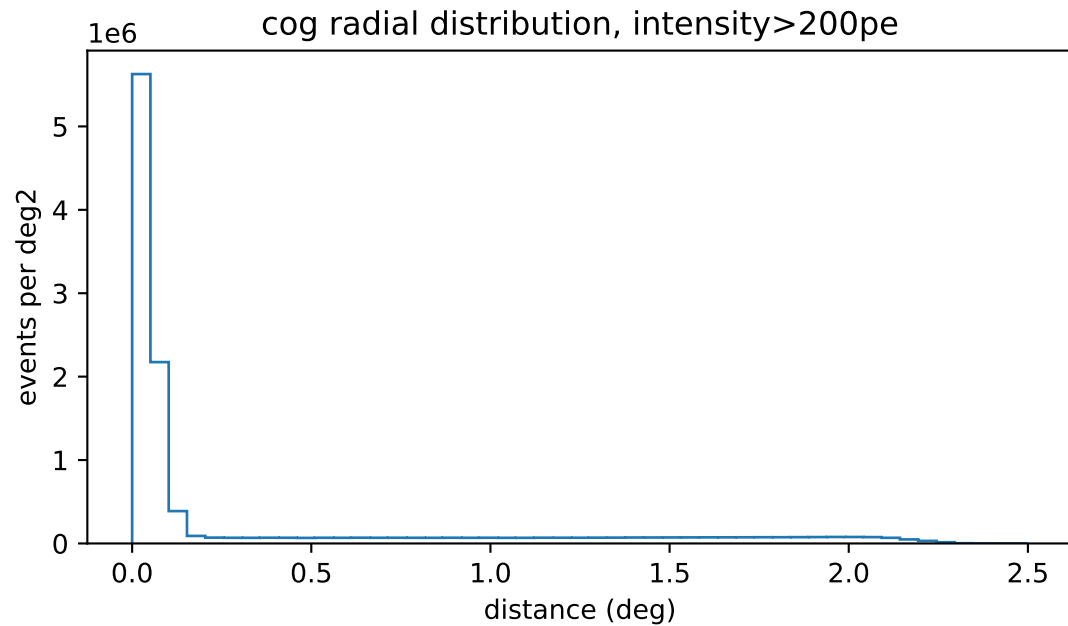
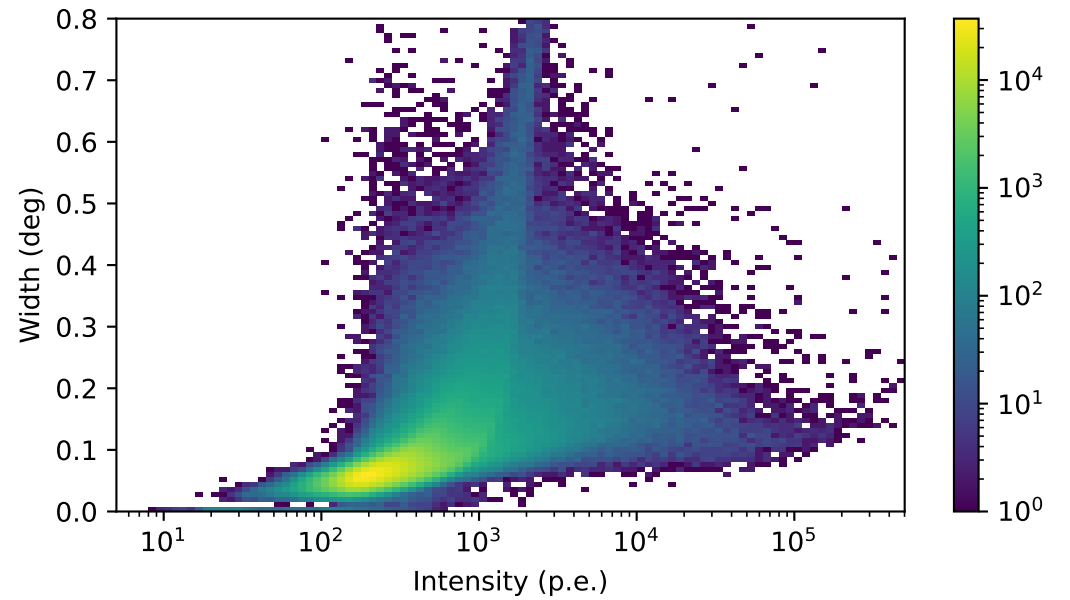
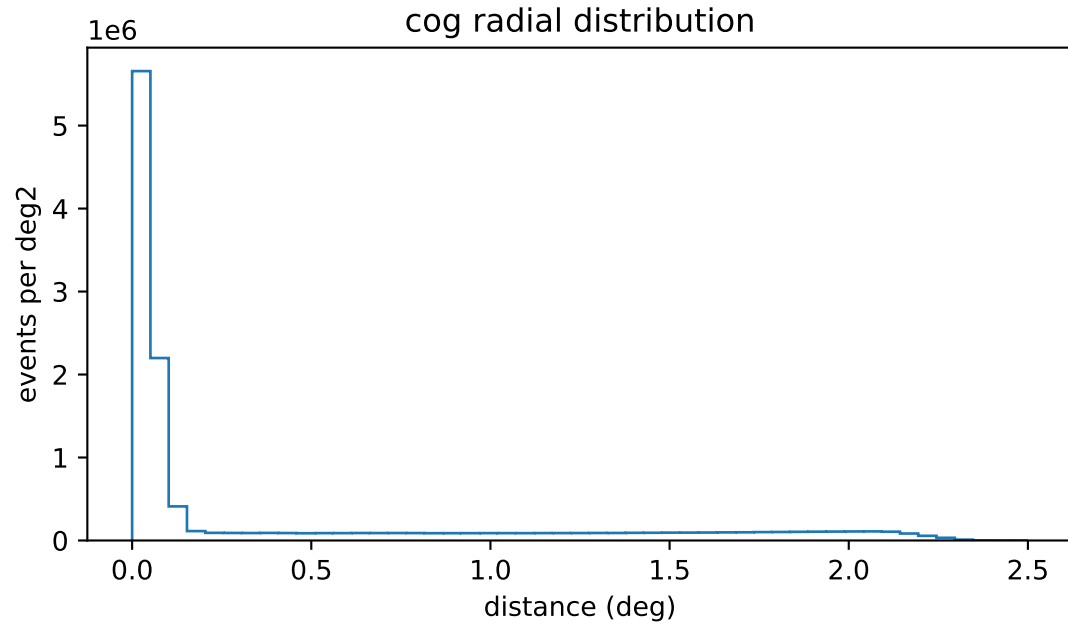
## Cosmics time std dev (ns)



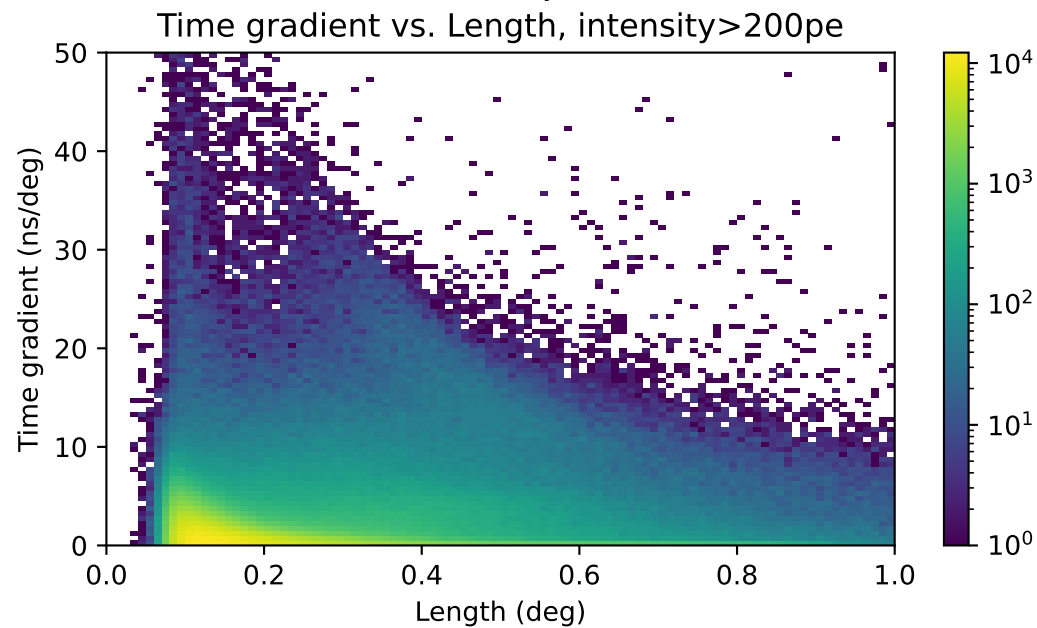
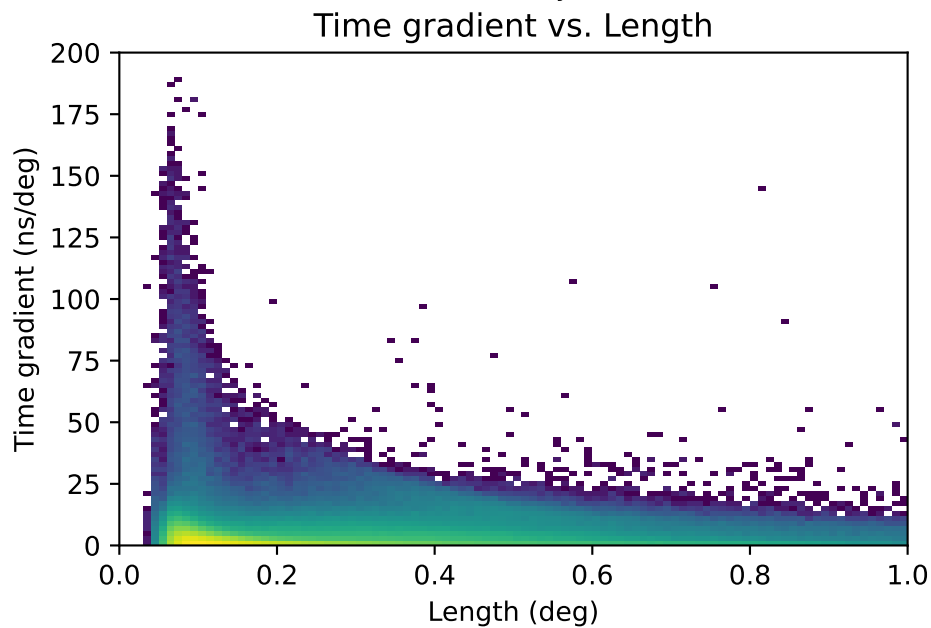
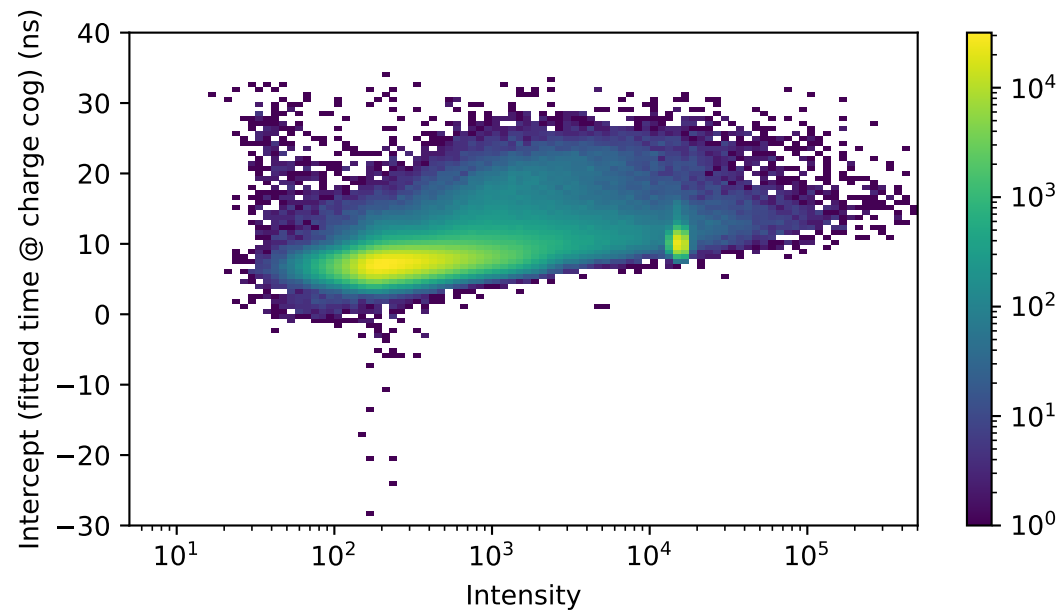
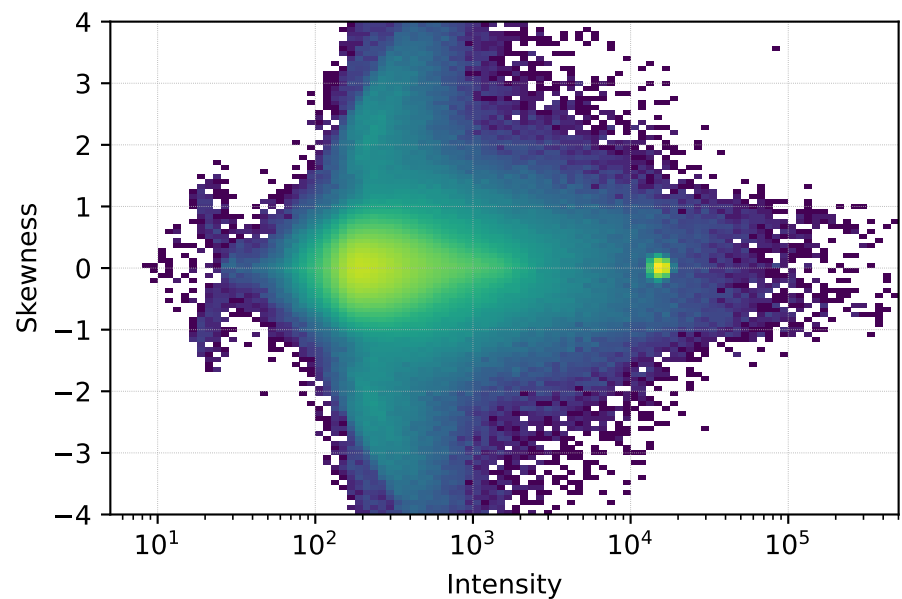
# COSMICS, image c.o.g. position



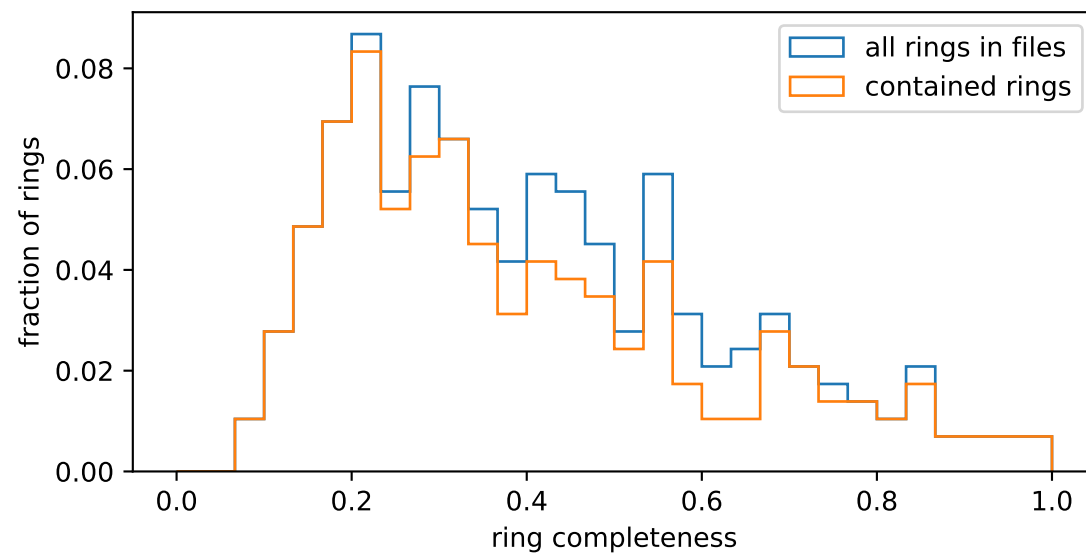
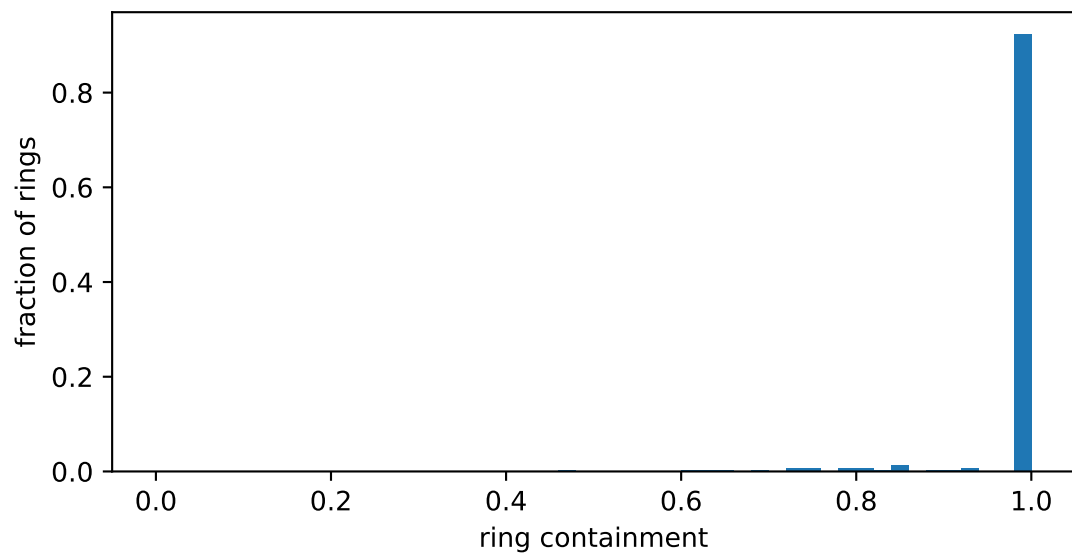
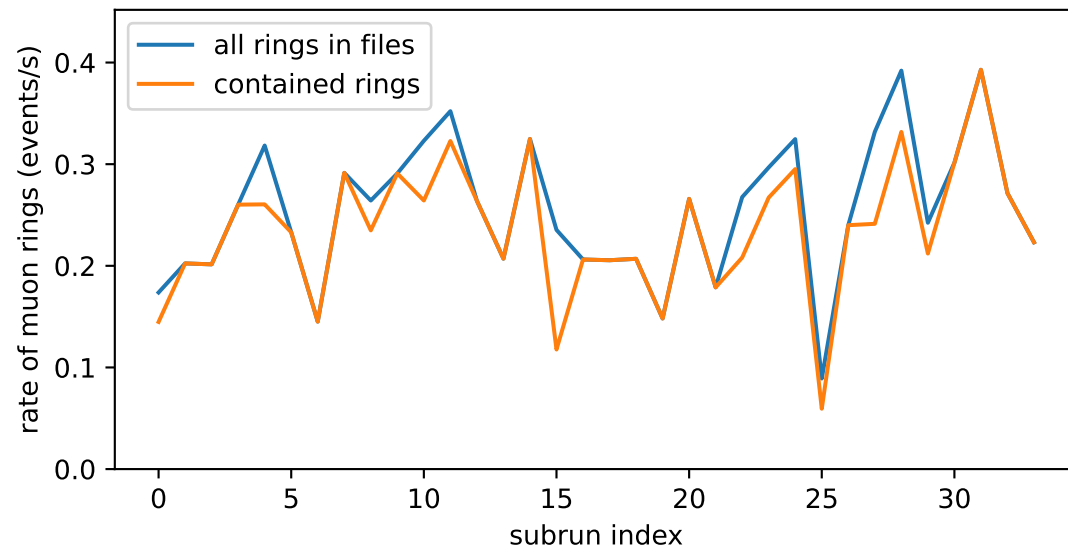
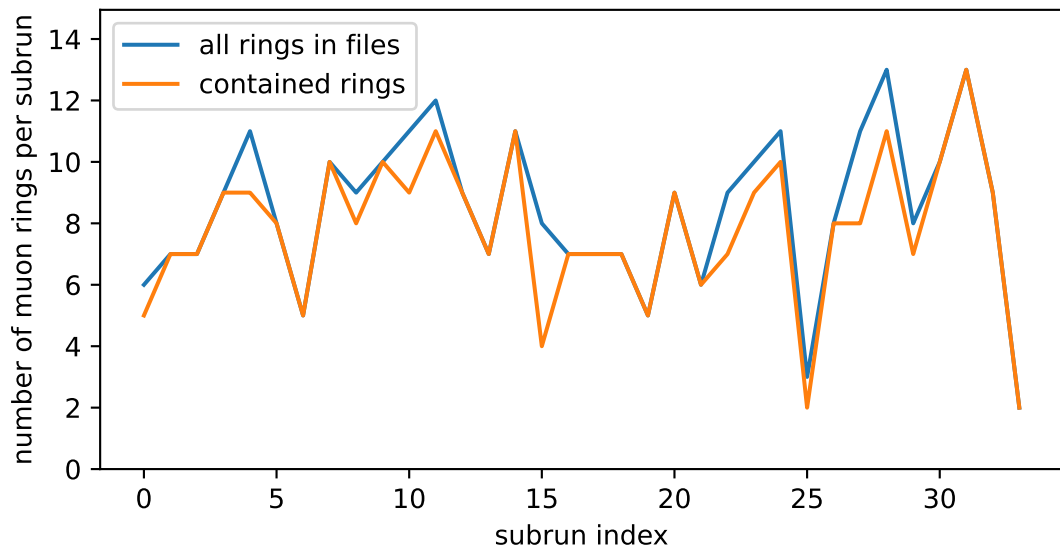
# COSMICS, image parameters



# COSMICS, image parameters

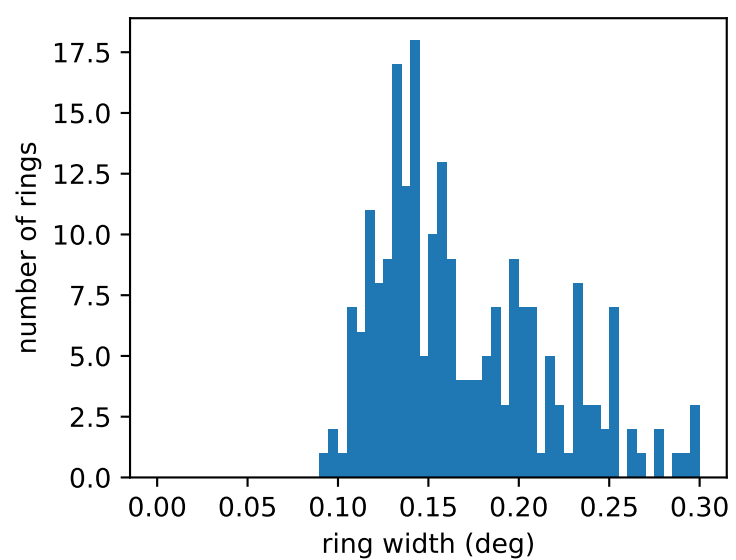
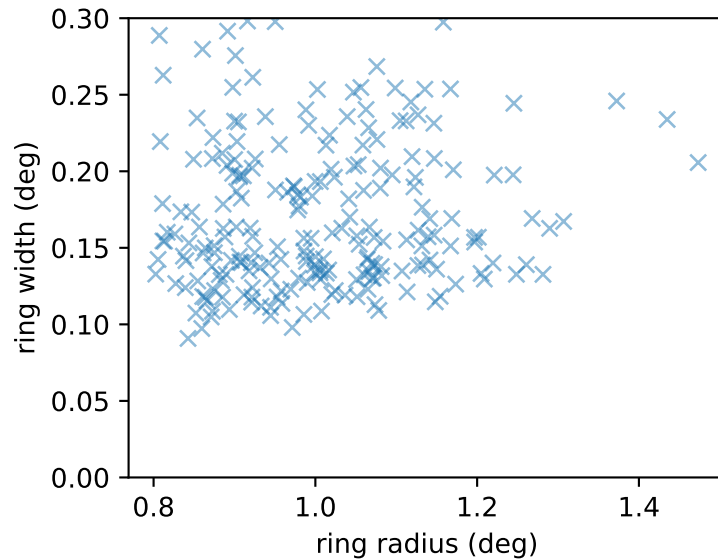
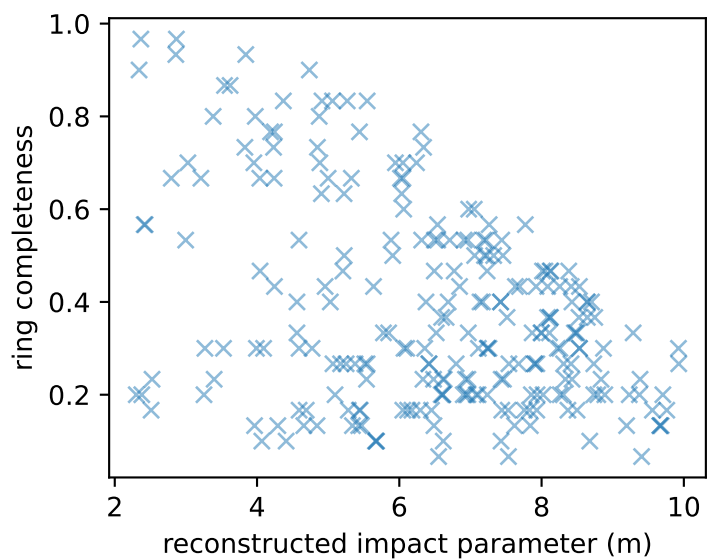
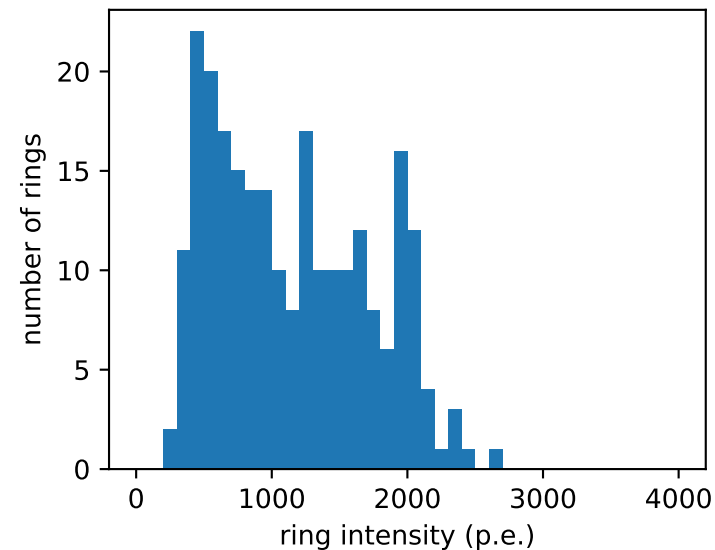
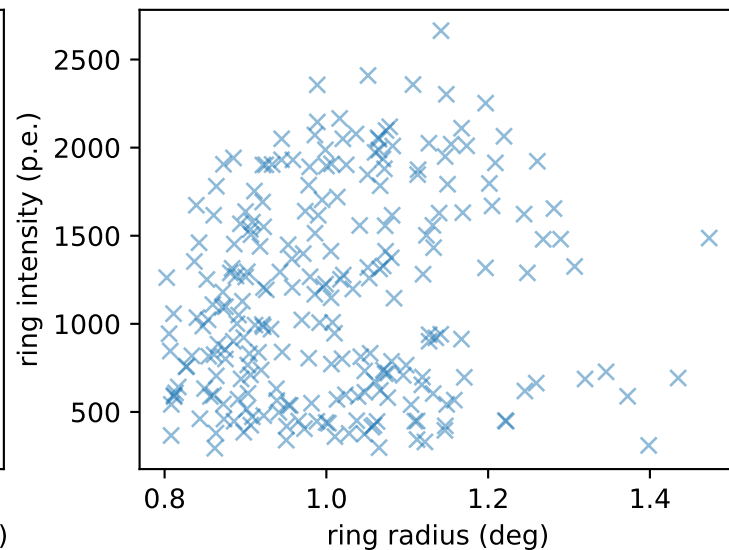
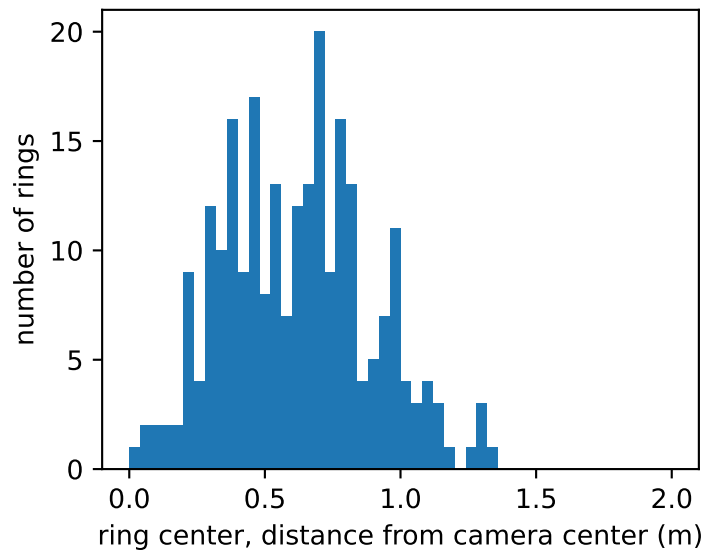


# MUON RINGS





# MUON RINGS with containment = 1



# MUON RINGS with containment = 1

